

Multiparty GV

Functional Multiparty Session Types With Certified Deadlock Freedom

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Usual message passing:

- ▶ Stream of messages of fixed type
- ▶ e.g., Go, Rust: `Receiver<T>`, `Sender<T>`

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Session types:

- ▶ Flexible message passing protocols
- ▶ Type of message can depend on the state of the protocol
- ▶ Linear types

Binary session types: Honda et al. '93, '98

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Multiparty session types: Honda et al. '08

$c_0 : !^1 \text{Nat} . ?^2 \text{Nat} . \text{End}$
 $c_1 : ?^0 \text{Nat} . !^2 \text{Bool} . \text{End}$
 $c_2 : ?^1 \text{Bool} . !^0 \text{Nat} . \text{End}$

} consistent

Two worlds of session types

GV family languages

Gay, Vasconcelos '10, Wadler '12

- ▶ Binary session types

MPST family languages

Honda '08

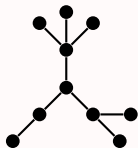
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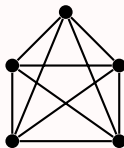
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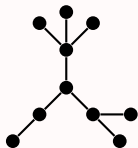


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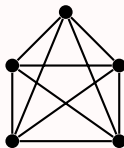


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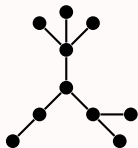
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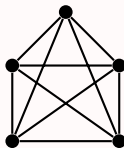


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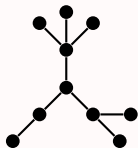
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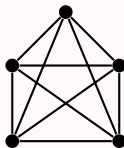


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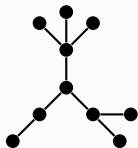
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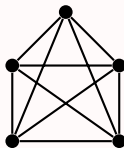


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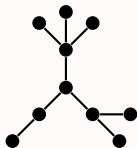
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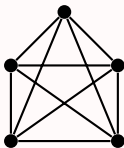
$$\mathbf{GV} \times \mathbf{MPST} = \mathbf{MPGV}$$

GV



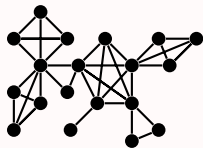
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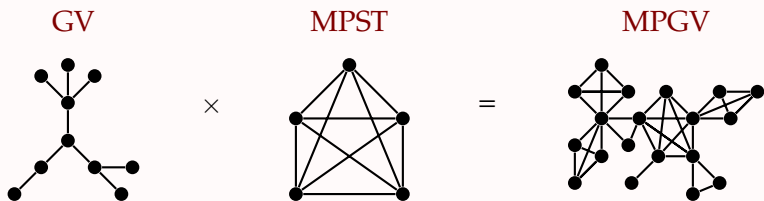
MPST



=

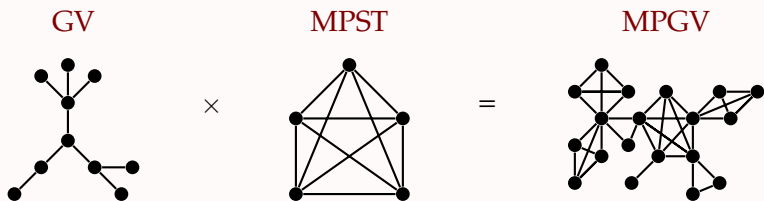
MPGV





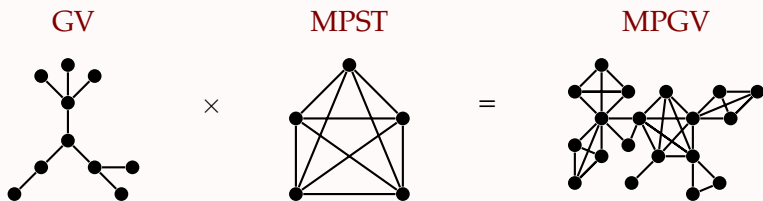
Contributions

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(+ channel/thread spawning + rectypes + choice)



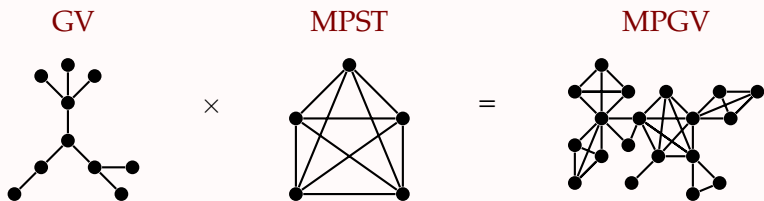
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1. **Design of MPGCV:** concurrent λ -calculus with multiparty message-passing channels as first-class values
(+ channel/thread spawning + rectypes + choice)
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(global progress \Rightarrow no **receive** deadlocks)



Contributions

1. **Design of MPGVS:** concurrent λ -calculus with multiparty message-passing channels as first-class values
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2. **MPGVS \supset GV** using new **redirect** for modular programming
3. **Key property:** well-typed programs don't get stuck
(global progress \Rightarrow no **receive** deadlocks)
4. **Meta theory:** fully mechanized in Coq

Tour of MPGV: n-ary fork

Inspired by multi-cut of Carbone et al. CONCUR'16:

```
let  $c_0 = \mathbf{fork}(\lambda c_1. e_1,$   
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in  $e_0$ 
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(s_0, s_1, \dots, s_n) consistent

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Tour of MPGV: send and receive

$$\mathbf{send}^{\rho} : (!^{\rho} \tau. \mathbf{s}) \times \tau \rightarrow \mathbf{s}$$

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(+ choice)

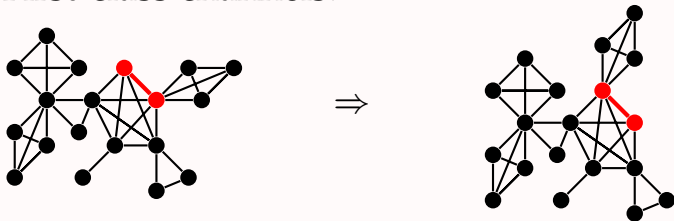
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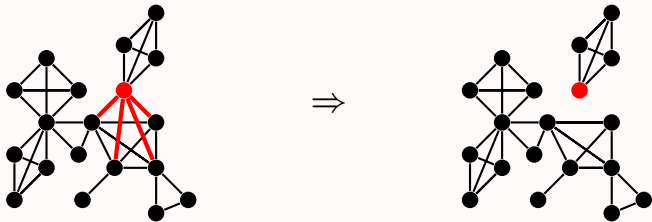
- ▶ In the paper: asynchronous semantics (messages go via buffers)

Close

close : End \rightarrow ()

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- ▶ Used in translation from GV to MPGV
- ▶ In the paper: useful for modularity

Mechanized meta theory

Unfortunately, the more complicated the behaviour is, the more *error-prone* the theory becomes. The literature reveals broken proofs of subject reduction for several MPST systems [42], and a flaw of the decidability of subtyping [6] for asynchronous MPST. All of which are caused by an incorrect understanding of the (asynchronous) behaviour of types.

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- ▶ **Leak freedom**: no messages left behind

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- ▶ 1 LOC, no auxiliary definitions
- ▶ Sanity check on deadlock freedom statement

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Questions?